Game Design Document

Fill up the Following document

okay

1. Write the title of your project.

ESCAPE

1. What is the goal of the game?

***Complete all the levels and kill the final and main zombie***

1. Write a brief story of your game?

There are 4 people in the game. these 4 members are best friends.once th-

ey planned to go around the forest for 7days .so they went on a car.so first

one brings a shot-gun,the second one brings a bow and some arrows to pr-

actice his archery the third one brings his car to learn more from his car th-

e fourth one brings his baseball bat to practice his bating in the way they w-

ill go to a dangerous place which is restricted by government in that area t-

here is a building there they meet the zombies they will run fastly again to their camp.the zombies came to their camp . then the game begins

GAME DESIGNED BY

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1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?